

# Fleming Creek Road Sedimentation and Nutrient Reduction (Boundary CD)

ProgramDistrict Technical Assistance (ISWCC)Lead ImplementerBoundary Conservation District

Funders Boundary County, Idaho Department of Environmental Quality

Other Organizations Idaho Soil and Water Conservation Commission, U.S. Natural Resources Conservation

Service

Project Primary Contact Cassandra Olson (cassie.olson@id.nacdnet.net)

Project Stage Implementation

Duration 2019

## Conservation Support > District Technical Assistance (ISWCC)

Fleming Creek Road sedimentation and Nutrient Reduction Project was funded through the 319 grant application process. Pre-project conditions consisted of undersized and damaged culverts. Two of the culvert replacements were on Fleming Creek, they were both fish barriers and prone to overwhelming volume during spring runoff. The 3rd culvert was a relief culvert on the road segment between the larger Fleming Creek culverts. Its location caused chronic plugging of its inlet from the hillside above it

### **Key Accomplishments**

- Fish Passage (number): 2
- Sediment Load Reduction Riparian per life of practice: 6.80 tons
- Engineering & Technical Assistance Hours Requested: 40
- Engineering & Technical Assistance Hours Allocated: 43
- Engineering & Technical Assistance Hours Provided: 43
- Engineering & Technical Assistance Value: \$2,729.76



Construction

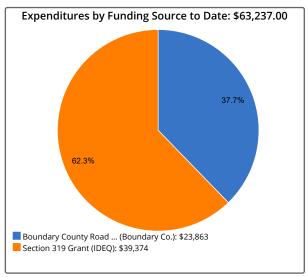
## **Project Themes**

- Agricultural Lands
- Healthy Watersheds
- Water

## Location



#### Expenditures



## **Photos**

## Before



Before Culvert

## During



Construction

## After



New culvert

Tracker tells stories at a broad-brush level. Individual project performance measures and expenditures should not be relied upon for complete and total accuracy and should be confirmed with a project's lead implementer. Project locations subject to confidentiality provisions under state and federal law specify the location of a local conservation district or USDA service center office.

Project last updated 6/18/2020